**1. Create a New Operation Name**

Choose a name unrelated to the original location/event, for example: "Black Monday" → "Operation Granite Passage", focus on terrain features (river crossing) rather than historical context

**2. Rename Forces to Generic Designations**

Replace national identifiers with neutral terms: "Americans" → "Side A (Defenders)", "Germans" → "Side B (Attackers)"

**3. Remove All Historical References**

Eliminated specific dates (September 13, 1943), removed location names (Salerno, Italy), deleted mentions of historical military units (5th Army, 10th Army), removed all historical figures (General Clark, Montgomery, von Vietinghoff)

**4. Generalize Equipment and Units**

Changed specific equipment designations to generic types: "M4 Sherman" → "Medium Tank", "Jeep" → "Light Vehicle", "PzIVf2" → "Medium Tank", "251/1 Halftrack" → "transport vehicles", Generalized unit designations: , "158th Field Artillery Bn" → "Artillery Battalion", "PanzerGrenadier Regiment" → "Infantry with transport"

**5. Maintain Core Tactical Elements**

Preserved force ratios (2:1 attacker advantage), kept terrain features (river, ford, woods/brush), maintained victory conditions (exit half of forces by turn 15), retained special rules (brush destroyed by artillery)

**6. Present Balanced Analysis**

For each side, provided equal attention to: available resources, key vulnerabilities, strategic challenges, tactical approaches

**7. Preserve Game Mechanics Without Context**

Maintained turn structure (15 turns), kept reinforcement timing (Turn 7), preserved terrain effects (ford as Rough Terrain 3), retained optional rules without historical context